

# Computer Network 1



# **Chapter 10: Application Layer**

- **Advanced Principal Concepts** 
  - Samples and Techniques
    - **Foundation Summary**
    - **Question and Answer**



#### **Outline**

- Application Layer
  - There is a need for support protocols, to allow the applications to function
- Some network applications
  - DNS: handles naming within the Internet
  - POP IMAP SMTP: handle electronic mail
  - FTP: File Transfer over the Internet
  - WWW HTTP: Web world
  - Multimedia



# Part 1: DNS and Email

- **Advanced Principal Concepts** 
  - **Samples and Techniques** 
    - **Foundation Summary**
    - **Question and Answer**



#### **Outline**

- Where our applications are running?
- Using services provided by layers below that provide reliable transport
- We will look at:
  - Domain Name System
  - Email



#### **Domain Name System - DNS**

- IP addresses can be used to identify a host machine on the Internet
  - As those machines move around, the addresses need to be changed accordingly as well
- ASCII names have been used to decouple host names and their IPs to provide more flexibility
- The network itself still understands only numerical addresses
- The DNS was invented to manage and resolve host names into IP addresses



#### **DNS:** Characteristics

- A file *host.txt* listed all the hosts and their IP addresses, but issue some problems:
  - File size, load and latency
  - Host name conflict
- Essence of DNS:
  - Hierarchical
  - Domain-based naming scheme
  - A distributed database system



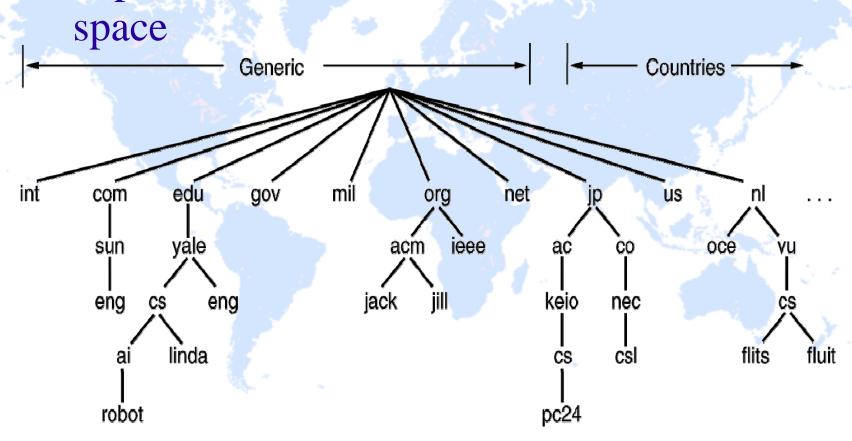
#### **DNS:** A Brief

- To map a name onto an IP address, an application program:
  - Calls a library procedure called the *resolver*, passing it the name as a parameter
  - The resolver sends a UDP packet to a local DNS server
  - DNS server looks up the name and returns the IP address to the resolver
  - Resolver returns it to the application
  - Armed with the IP address, the program can then establish a TCP connection with the destination or send it LIDP packets



### **DNS Name Space**

A portion of the Internet domain name





### **DNS** naming

- Domain names are case insensitive: edu,
   Edu, EDU have the same meaning
- Component name can be up to 63 characters
- Full path names must not exceed 255 characters
  Each domain name server manages its own name space. It can create subdomain names without asking for permission from upper server. Examples: hcmut.edu.vn and cse.hcmut.edu.vn



#### **Resource Records**

- Every domain has a set of records associated with it
- The principal DNS resource records types.

Туре	Meaning	Value
SOA	Start of Authority	Parameters for this zone
Α	IP address of a host	32-Bit integer
MX	Mail exchange	Priority, domain willing to accept e-mail
NS	Name Server	Name of a server for this domain
CNAME	Canonical name	Domain name
PTR	Pointer	Alias for an IP address
HINFO	Host description	CPU and OS in ASCII
TXT	Text	Uninterpreted ASCII text



# Resource Records (2)

; Authoritative data	a for cs.vi	u.nl			
cs.vu.nl.	86400	IN	SOA	star boss (952771,7200,7200,2419200,86400)	
cs.vu.nl.	86400	IN	TXT	"Divisie Wiskunde en Informatica."	
cs.vu.nl.	86400	IN	TXT	"Vrije Universiteit Amsterdam."	
cs.vu.nl.	86400	IN	MX	1 zephyr.cs.vu.nl.	
cs.vu.nl.	86400	IN	MX	2 top.cs.vu.nl.	
flits.cs.vu.nl.	86400	IN	HINFO	Sun Unix	
flits.cs.vu.nl.	86400	IN	Α	130.37.16.112	
flits.cs.vu.nl.	86400	IN	Α	192.31.231.165	
flits.cs.vu.nl.	86400	IN	MX	1 flits.cs.vu.nl.	
flits.cs.vu.nl.	86400	IN	MX	2 zephyr.cs.vu.nl.	
flits.cs.vu.nl.	86400	IN	MX	3 top.cs.vu.nl.	
www.cs.vu.nl.	86400	IN	CNAME	star.cs.vu.nl	
ftp.cs.vu.nl.	86400	IN	CNAME	zephyr.cs.vu.nl	
rowboat		IN	A	130.37.56.201	
		IN	MX	1 rowboat	
		IN	MX	2 zephyr	
		IN	HINFO	Sun Unix	
little eleten		181	^	100.07.00.00	
little-sister		IN	A	130.37.62.23	
		IN	HINFO	Mac MacOS	
laserjet		IN	Α	192.31.231.216	
laserjet			HINFO		
A portion	nt a r			DNS database for cs.vu.nl	
11 portion	or a k			Dissipation of the continuent	•



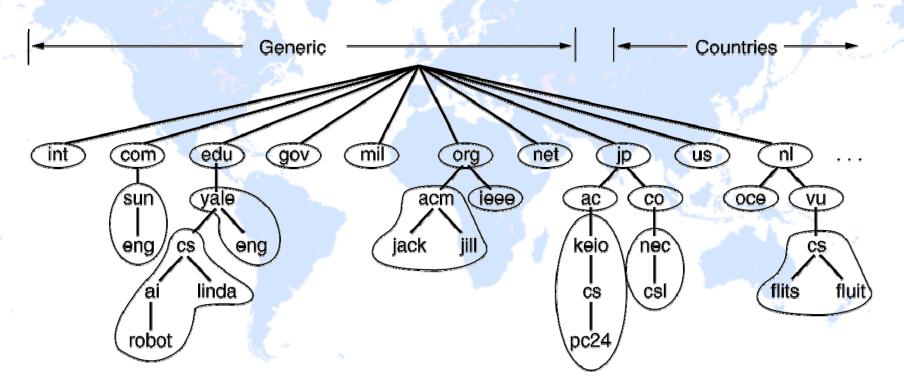
#### Resource Records (3)

```
hcmut.edu.vn. IN SOA hcmut-server.hcmut.edu.vn. webmaster.hcmut.edu.vn. (
             2004110800; serial
                               refresh
              7200;
             3600;
                               retry
             604800:
                           expire
             86400);
                           minimum
hcmut.edu.vn.
                        86400 IN
                                      NS
                                                vnuserv.vnuhcm.edu.vn.
                                      NS
hcmut.edu.vn.
                        86400 IN
                                                server.vnuhcm.edu.vn.
hcmut.edu.vn.
                        86400 IN
                                      MX 0
                                                webmailserv.hcmut.edu.vn.
hcmut.edu.vn.
                        86400 IN
                                      MX
                                                vnuserv.vnuhcm.edu.vn.
hcmut-server.hcmut.edu.vn. 86400
                                   IN
                                                    172.28.2.2
stu-mailsery.hcmut.edu.vn. 86400
                                   IN
                                                    172.28.2.3
                                          Α
webmailserv.hcmut.edu.vn. 86400
                                   IN
                                                    172.28.2.4
pop3.student.hcmut.edu.vn. 86400
                                   IN
                                          CNAME
                                                    stu-mailserv.hcmut.edu.vn.
www.student.hcmut.edu.vn 86400
                                          CNAME
                                   IN
                                                    stu-mailserv.hcmut.edu.vn.
```



#### **Name Servers**

- DNS Name Space is divided into non-overlapping zones
- Each zone has Name Servers holding information about it





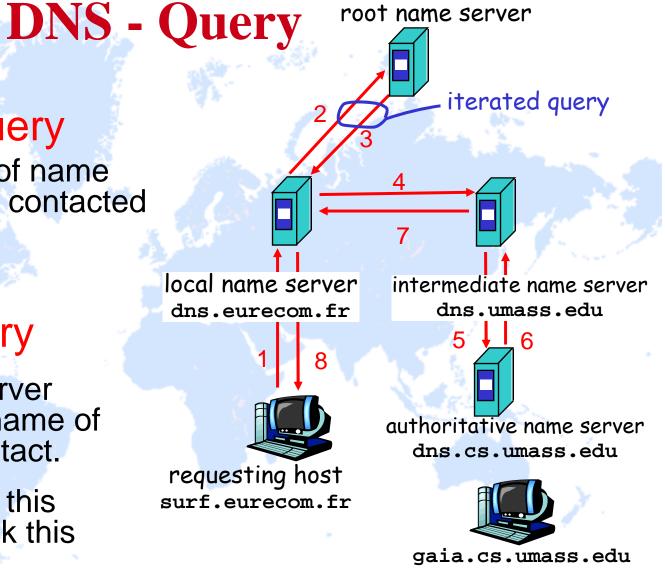
recursive query

 puts burden of name resolution on contacted name server.

– heavy load ?

#### iterated query

- contacted server replies with name of server to contact.
- "I don't know this name, but ask this server"





# Electronic Mail – Email (or E-mail)

- Has been around since the early days of Internet
- Is widely used today
- Informal form of communication
- Simple and easy to use



## Electronic Mail (2)

## Some smileys :-).

Smiley	Meaning	Smiley	Meaning	Smiley	Meaning
:-)	I'm happy	=l:-)	Abe Lincoln	:+)	Big nose
:-(	I'm sad/angry	=):-)	Uncle Sam	:-))	Double chin
:-l	I'm apathetic	*<:-)	Santa Claus	:-{)	Mustache
;-)	I'm winking	<:-(	Dunce	#:-)	Matted hair
:-(O)	I'm yelling	(-:	Australian	8-)	Wears glasses
:-(*)	I'm vomiting	:-)X	Man with bowtie	C:-)	Large brain



#### **Architecture and Services**

#### Basic email functions

- Composition
- Transfer
- Reporting
- Displaying
- Disposition



#### Some email terms

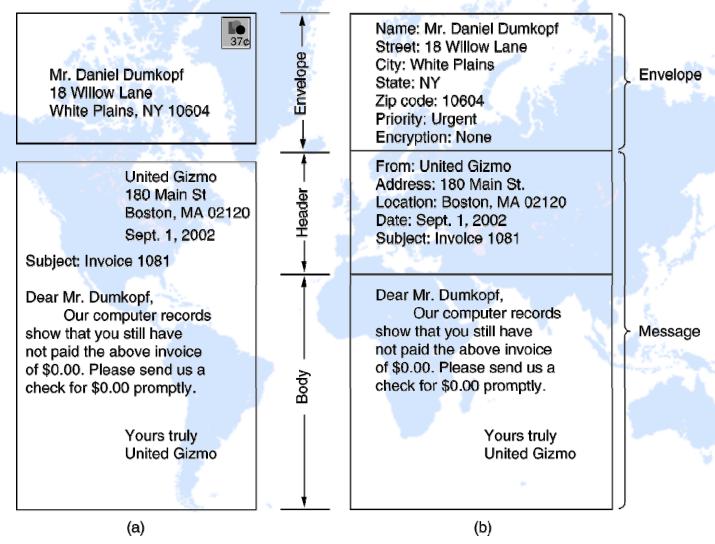
mailbox – storage where incoming emails are saved for later processing

mailing list – a representative email address of a group of people. Email sent to this address will be forwarded to all of its participants

CC, BCC ...



#### **Email Message Structure**





#### **Email Systems**

- Has two basic parts:
  - User agent: a program that accepts a variety of commands for composing, receiving, and replying to messages, as well as for manipulating mailboxes
  - Message transfer agents: relaying messages from the originator to the recipient



### **Reading E-mail**

Address format: user@dns-address
An example display of the contents of a mailbox.

#	Flags	Bytes	Bytes Sender Subject	
1	K	1030	asw	Changes to MINIX
2	KA	6348	trudy	Not all Trudys are nasty
3	KF	4519	Amy N. Wong	Request for information
4	1236 bal Bioinformat		Bioinformatics	
5		104110	kaashoek	Material on peer-to-peer
6		1223	Frank	Re: Will you review a grant proposal
7		3110 guido Our paper has been accepted		Our paper has been accepted
8		1204	dmr	Re: My student's visit



# **Message Formats**

# RFC 822 header fields related to message transport.

Header	Meaning			
To:	E-mail address(es) of primary recipient(s)			
Cc:	E-mail address(es) of secondary recipient(s)			
Bcc:	E-mail address(es) for blind carbon copies			
From:	Person or people who created the message			
Sender:	E-mail address of the actual sender			
Received:	Line added by each transfer agent along the route			
Return-Path: Can be used to identify a path back to the sen				



## **Message Formats (2)**

# Some fields used in the RFC 822 message header.

Header	Meaning				
Date:	The date and time the message was sent				
Reply-To:	E-mail address to which replies should be sent				
Message-Id:	Unique number for referencing this message later				
In-Reply-To:	Message-Id of the message to which this is a reply				
References:	Other relevant Message-Ids				
Keywords:	User-chosen keywords				
Subject:	Short summary of the message for the one-line display				



# MIME – Multipurpose Internet Mail Extensions

- Some problems when using ASCII formatted messages:
  - Languages with accents (French, German).
  - Languages in non-Latin alphabets (Hebrew, Russian).
  - Languages without alphabets (Chinese, Japanese).
  - Messages not containing text at all (audio or images).
- MINE adds structure to the message body and defines encoding rules for non-ASCII messages



# **MIME (2)**

#### RFC 822 headers added by MIME.

Header	Meaning		
MIME-Version:	Identifies the MIME version		
Content-Description:	Human-readable string telling what is in the message		
Content-Id:	Unique identifier		
Content-Transfer-Encoding:	How the body is wrapped for transmission		
Content-Type:	Type and format of the content		



# **MIME (3)**

#### The MIME types and subtypes defined in RFC 2045.

Туре	Subtype	Description		
Toyt	Plain	Unformatted text		
Text	Enriched	Text including simple formatting commands		
Image	Gif	Still picture in GIF format		
Image	Jpeg	Still picture in JPEG format		
Audio	Basic	Audible sound		
Video	Mpeg	Movie in MPEG format		
Application	Octet-stream	An uninterpreted byte sequence		
Application	Postscript	A printable document in PostScript		
1	Rfc822	A MIME RFC 822 message		
Message	Partial	Message has been split for transmission		
	External-body	Message itself must be fetched over the net		
	Mixed	Independent parts in the specified order		
NA. dtim a ut	Alternative	Same message in different formats		
Multipart	Parallel	Parts must be viewed simultaneously		
	Digest	Each part is a complete RFC 822 message		



### multipart/mixed

From: Nathaniel Borenstein <nsb@bellcore.com>

To: Ned Freed <ned@innosoft.com>

Subject: Sample message

MIME-Version: 1.0

Content-type: multipart/mixed; boundary="simple

boundary"

This is the preamble. It is to be ignored, though it is a handy place for mail composers to include an explanatory note to non-MIME compliant readers.

--simple boundary

This is implicitly typed plain ASCII text. It does NOT end with a linebreak.
--simple boundary
Content-type: text/plain; charset=us-ascii

This is explicitly typed plain ASCII text. It DOES end with a linebreak.

--simple boundary--This is the epilogue. It is also to be ignored.



#### multipart/alternative

Nathaniel Borenstein <nsb@bellcore.com>

```
To: Ned Freed <ned@innosoft.com>
Subject: Formatted text mail
MIME-Version: 1.0
Content-Type: multipart/alternative; boundary=boundary42
--boundary42
Content-Type: text/plain; charset=us-ascii
...plain text version of message goes here....
--boundary42
Content-Type: text/richtext
.... richtext version of same message goes here ...
--boundary42
Content-Type: text/x-whatever
.... fanciest formatted version of same message goes here
--boundary42--
```



## multipart/digest

```
From: Moderator-Address
MIME-Version: 1.0
Subject: Internet Digest, volume 42
Content-Type: multipart/digest;
     boundary="--- next message ----"
----- next message ----
From: someone-else
Subject: my opinion
...body goes here ...
---- next message ----
From: someone-else-again
Subject: my different opinion
... another body goes here...
----- next message -----
```



## Message Transfer

- Message transfer agents are daemons running on mail servers
- Use Simple Mail Transfer Protocol
- Use TCP on port 25



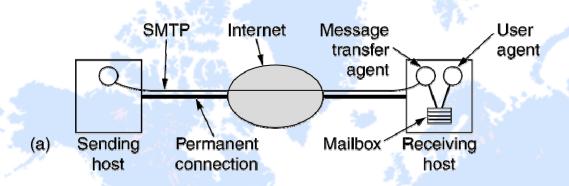
#### Message Transfer (2)

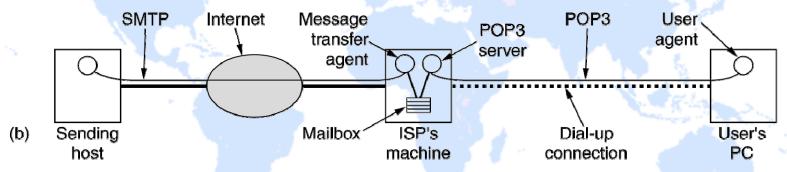
Transferring a message from elinore@abc.com to carolyn@xyz.com
Using SMTP.

```
S: 220 xyz.com SMTP service ready
C: HELO abcd.com
               S: 250 xyz.com says hello to abcd.com
C: MAIL FROM: <elinor@abcd.com>
               S: 250 sender ok
C: RCPT TO: <carolyn@xyz.com>
               S: 250 recipient ok
C: DATA
               S: 354 Send mail; end with "." on a line by itself
C: From: elinor@abcd.com
C: To: carolyn@xyz.com
C: MIME-Version: 1.0
C: Message-Id: <0704760941.AA00747@abcd.com>
C: Content-Type: multipart/alternative; boundary=qwertyuiopasdfghjklzxcvbnm
C: Subject: Earth orbits sun integral number of times
C: This is the preamble. The user agent ignores it. Have a nice day.
C: --qwertyuiopasdfghjklzxcvbnm
C: Content-Type: text/enriched
C: Happy birthday to you
C: Happy birthday to you
C: Happy birthday dear <bold> Carolyn </bold>
C: Happy birthday to you
C: --gwertyuiopasdfghjklzxcvbnm
C: Content-Type: message/external-body;
        access-type="anon-ftp";
C:
         site="bicycle.abcd.com";
C:
        directory="pub";
C:
         name="birthday.snd"
C: content-type: audio/basic
C: content-transfer-encoding: base64
C: --qwertyuiopasdfghjklzxcvbnm
C: .
               S: 250 message accepted
C: QUIT
               S: 221 xyz.com closing connection
```



#### **Final Delivery**





(a) Sending and reading mail when the receiver has a permanent Internet connection and the user agent runs on the same machine as the message transfer agent. (b) Reading e-mail when the receiver has a dial-up connection to an ISP.



#### POP3

- Post Office Protocol Version 3
- Use TCP on port 110
- Is used to download messages from a mail server to client computers
- Example: Using POP3 to fetch three messages.

```
S: +OK POP3 server ready
C: USER carolyn
              S: +OK
C: PASS vegetables
              S: +OK login successful
C: LIST
              S: 1 2505
              S: 2 14302
              S: 38122
              S: .
C: RETR 1
              S: (sends message 1)
C: DELE 1
C: RETR 2
              S: (sends message 2)
C: DELE 2
C: RETR 3
               S: (sends message 3)
C: DELE 3
C: QUIT
               S: +OK POP3 server disconnecting
```



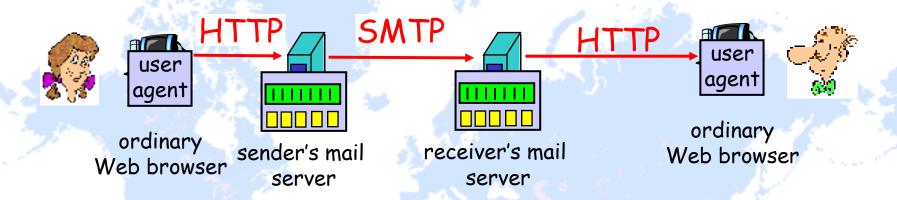
# IMAP (Internet Message Access Protocol)

- POP3 is not convenient when users frequently use different machines to read email from servers, as emails have to be downloaded to different computers more or less random
- IMAP can resolve this issues as emails will be always on the servers
- A comparison of POP3 and IMAP.

The second secon			
Feature	POP3	IMAP	
Where is protocol defined?	RFC 1939	RFC 2060	
Which TCP port is used?	110	143	
Where is e-mail stored?	User's PC	Server	
Where is e-mail read?	Off-line	On-line	
Connect time required?	Little	Much	
Use of server resources?	Minimal	Extensive	
Multiple mailboxes?	No	Yes	
Who backs up mailboxes?	User	ISP	
Good for mobile users?	No	Yes	
User control over downloading?	Little	Great	
Partial message downloads?	No	Yes	
Are disk quotas a problem?	No	Could be in time	
Simple to implement?	Yes	No	
Widespread support?	Yes	Growing	



#### **Web Mail**



- Convenient for the user on the go (Internet Café, WebTV, ...)
- User can organize their hierarchy of folders on servers
- May be slow:
  - server typically far from client
  - interaction with server through CGI scripts